



## Skills

*General programming*  
C, C++, Python, Swift,  
Java, Processing

*Technologies*  
OpenGL, SDL, Unity

*Web development*  
Javascript, PHP, HTML,  
CSS, MySQL

*Frameworks*  
AngularJS, Angular2,  
Lumen, Wordpress,  
ThreeJS, Cannon, WebGL

*Software:*  
Blender, Adobe Creative  
Suite (Photoshop,  
Illustrator etc...), Sketch,  
VSCode, Xcode, Sublime  
etc...

*Tools and other concepts*  
Linux, Git, Kanban,  
Scrum, Agile

*Languages*  
French (native), English  
TOEFL iBT (103/120),  
TOEIC (920/990)

## Experience

### Angular JS Web developper

*Solocal Group*  
Paris, Summer 2018  
Optimisation and  
performance improvement on  
the Front-end of the web  
platform 'Adhesive'.

### UX Design and Web development Internship

*Solocal UK*  
London, March to June 2017  
UI redesign and  
implementation of the ad  
targeting tool.  
CSS, Javascript, AngularJS

### Développement Web Freelance

*ALDUS*  
Limoges, Summer 2017  
Building a blog for a local  
health association. PHP, JS,  
CSS, Wordpress

### Technical Assistant

*City of Périgueux*  
Périgueux, Summer 2016  
Manual summer job

## Studies

### IMAC Engineering

*Engineering college of East-Paris*  
2017-2020

Image Multimédia  
Audiovisuel et  
Communication  
Software engineering, 3D  
Computer Graphics, Web  
development.

### MMI Technical diploma

*University of Limoges*  
2015 - 2017  
Technical University Diploma  
in Multimedia and Internet  
Technologies  
Front and Back end Web  
programming, Computer  
networks, Web design, UI/  
UX, Infographics,  
Broadcasting, Digital media

### Science High-school diploma

*Albert Claveille High School*  
2015  
With honors

## Qui suis-je?

I am Pierre Gabory, French student in computer science and 3D computer graphics. I love to learn and regularly gather new skills. Thanks to a very multidisciplinary training I am a very versatile developer in web and software engineering.

I have always loved searching for new solutions and solving problems with new technologies, and thus wish to start a career in app and software development.

## Liens

*Website*  
[piergabory.com](http://piergabory.com)

*Linkedin*  
[bit.ly/2SRbudx](https://bit.ly/2SRbudx)

*Github*  
[github.com/piergabory](https://github.com/piergabory)

*Twitter*  
[twitter.com/piergabory](https://twitter.com/piergabory)

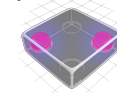
## Hobbies and interests

Spaceflight, Astronomy,  
Vintage computer  
restoration.

## Latest project

### 3D Quantum Cellular Automata Simulator

*IMAC Tutored project*  
Winter 2019  
Three.js based web-app.  
Simulator for a researched  
concept in the next revolution  
of quantum computing. The  
goal being the vulgarization  
of QCAs to the general  
public.



Demo:  
<https://piergabory.com/aca>